HTMLThor

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Chapter 1

HTMLThor

1.1 HTMLThor v1.48 by Troy Emerson Bouchard

-= HTMLThor =-The HTML Page Creator for Thor -= Release 1.48 =--= John 3:16 =-

General information

About

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Installation

1.2 HTMLThor About

HTMLThor About

HTMLThor was developed because someone (Chryse) who was using DMThor asked if HTML pages could be created from the output of DMThor.

At the time I was busy trying to create a AutoSender with Thor so I didn't think much about it. But - alas - Neil Bothwick had already created an AutoSender (AutoReply.br) and I figured "why should I

re-create the wheel?" So I got busy with HTMLThor and this is the result! The only difference is I don't use the output of DMThor. I use the conferences in Thor (much easier). I can be reached at either of the following ways for any questions comments/bug reports etc... Internet: EMail: tbouchar@ptialaska.net WWW: http://www.ptialaska.net/~tbouchar News: alt.sys.amiga.thor Not Recommended!! Snail-Mail: Send kudos to: SnowyHill Solutions ATTN: Troy E. Bouchard 811 Thorsheim st. Kodiak, AK 99615

1.3 HTMLThor Disclaimer

HTMLThor Disclaimer

I have made every effort possible to make sure that HTMLThor will operate as programmed, however, no warranty of any kind, expressed or implied, is made by me. I will not be liable for any kind of damages direct or indirect to your computer. In no event will I be liable for any damage or loss of profits resulting in the use of this program (script).

1.4 HTMLThor Registration

HTMLThor Registration

HTMLThor is Shareware, I would like you to at least send me an EMail saying you are using it. If you do use it on a regular basis please tell me so. I would like to say that after 30 days of regular use you MUST register it - but I see that all the time and I don't like it - so I won't.

When you have EMailed me - telling me you are using it - you will be put on a "list" (if you want) of 'unlimited' free updates to the script. You will also get free support, and a clear conscience.

If you want to use this script in a business environment then please send me an EMail and we can work out a 'Deal'.

Side note: You must leave in the words: Output created by HTMLThor v1.48 Written by: Troy E. Bouchard, © 1997 These lines are at the bottom of every #?.(html|htm) page. And all the META's you must leave in too.

1.5 HTMLThor Install Guide

HTMLThor Installation

Installation is easy and painless!

Dearchive HTMLThor.lha to RAM: and then copy HTMLThor.thor to your [VOLUME]:Thor/rexx directory.

Copy the docs wherever you want.

Copy the pics (.gifs) wherever you want. Just remember that the .gifs have to go to whichever directory you have the message .html's going to on your ISP's server (each gif is about 260B).

If you require .htm pages instead of the default .html then change the line that reads: EXT = '.html' in the source to: EXT = '.htm'

If you want to change the path where the main page is created, then change the line that reads: TB_MSGPATH = 'T:' to wherever you want your main page to go.

If you want to change the path where all the .html messages go, then change the line that reads: TB_PATH = 'T:digest/' to wherever you want your .html messages to go.

When you run HTMLThor a requestor will pop up asking you to choose whether or not you want to convert a whole conference or just a single message. If you choose 'Message' then HTMLThor will copy the CURRENT 'Message' in HTML format to your TB_MSGPATH and give you a requestor telling you it is finished. When created the message will be called:

CONFNAME+MSGNR.html (e.g. Miami-L363.html)

If you choose 'Conference' then a ListView will pop up asking you to choose a BBS (system). Go ahead and choose your favorite one! Once you have chosen your BBS (system) HTMLThor will ask you for a conference on that BBS (system).

Let's say you have alt.sys.amiga.thor as a conference. You choose it. An .html will be created as: alt.sys.amiga.thor.html and all of the messages inside a.s.a.t will be created also. So, you will have messages created like so: (starting number is 40 and you have 20 messages and a few of them are deleted).

T:> dir

alt.sys.amiga.thor.html

T:> digest T:digest> dir alt.sys.amiga.thor1.html alt.sys.amiga.thor2.html alt.sys.amiga.thor3.html alt.sys.amiga.thor4.html alt.sys.amiga.thor5.html alt.sys.amiga.thor6.html alt.sys.amiga.thor7.html alt.sys.amiga.thor8.html alt.sys.amiga.thor9.html alt.sys.amiga.thor10.html alt.sys.amiga.thor11.html

No you are not seeing things! HTMLThor will renumber the messages starting from 1. So it doesn't matter if you have 1 or 20 deleted messages in your conference - HTMLThor will renumber em!

NEW:

Once the above is completed HTMLThor will ask if you want to delete all the messages in this conference - choose OK to delete and NO to exit. If there are no messages then HTMLThor will not ask you if you want to delete them.

NOW: Log on to your ISP and create a directory called digest in your public_html directory! (this can be changed also from within HTMLThor).

Put alt.sys.amiga.thor.html in the same directory as your index.html then copy all the 'messages' to the directory you created (e.g. digest).

Now all's you have to do is put them on your ISP's server and put a link to alt.sys.amiga.thor.html in your index.html and you're up and running!

1.6 Acknowledgements

HTMLThor (and Troy) Would Like to Thank:

The Thor team for developing the Amiga's best news and mail software for ANY computer platform.

Bill Hawes for developing ARexx

Remco for all of his 'fixes' and programming suggestions.

Matthew Dillon for creating DME. THE editor for programmers and programming.

Chryse for getting me started on this project. And an apology, I gave someone else the credit the first time around in my docs.

Chryse and Remco for all their advice and suggestions.

Jeff Grimm for his idea on giving you the choice of doing whole conferences or just a single message.

1.7 HTMLThor Distribution

HTMLThor Distribution

HTMLThor.thor is freely distributable, but remains © Troy E. Bouchard.

Any local changes made are still © Troy E. Bouchard.

It may not be included in any commercial distribution without prior consent. Such consent is already given to include it on the Aminet CDs.

It may be included on magazine cover disks or CDs, notification must be sent beforehand. A copy of the magazine and disk is a must!

1.8 HTMLThor ToDo's

HTMLThor ToDo's

Well, what can I say? There are a few things that I want to do to improve this script but right now I'm kinda out of sorts. So here is a list:

- 1. Add Selection for font sizes for HTML pages. (Remco's Idea)
- 2. Add REFID's (???)
- 3. Add MSGID's
- 4. Add REPLYNR's
- 5. Add Reply To Msg nr: to the head of the HTML page.

Add this - Add that - If you have an idea EMail me!

Of course I don't want the pages to get too bogged down with info so that no one wants to read the info!

If anyone else has any idea's then EMail me! I can't fix it if you don't tell me what it is that needs fixing!

1.9 HTMLThor History

HTMLThor History

1.0b (09.19.96)

Initial 'beta' release

1.3 (09.21.96)

Decided not to call it beta anymore.

Changed the way HTMLThor named messages from a conference. It now uses CONFNAME+NR.html (e.g. Miami-L45.html) Changed the way HTMLThor referenced the html message. I no longer have to put my full URL (my ISP guys fixed it!) to the message. Added 'Next Message' and 'Previous Message' to the begining and end of each message. Thanks to Chryse for this one! Formatted the output to look nicer. Thanks again to Chryse! Added selection of BBS' (systems). Added a Progress indicator so you can watch the messages being copied to .html's! 1.31 (09.21.96) Added the date the message was sent (Chryse's idea!) Made it so that if you have conference with spaces in it, HTMLThor will put a underscore in place of the spaces for the filename. (e.g. Test Conf becomes Test_Conf.html) or (My Test Conf becomes My_Test_Conf.html). (Remco and I came to the same idea at about the same time, so I'll go half and half on this idea). 1.41 (09.29.96) Added better error checking thanks to Remco. Changed the way that NextMSG and PrevMSG worked. Now, when PrevMSG = 0 PrevMSG will write out 'Last Message' instead of 'Previous Message' and when NextMSG = CDATA.LASTMSG - NextMSG says 'First Message' Again - Remco's idea (fix). HTMLThor will now renumber all messages in the conference leaving out the deleted messages. 1.45 (10.01.96) Some general house cleaning. Got rid of some repetitive </H4>'s and <CENTER>'s 1.46 (10.22.96) Added image links for First, Next, Last, and Previous. Created the images too... Added META tags. 1.47 (11.24.96) Gave the user a choice! You can now choose whether or not you

want to create pages for your whole conference or just single

messages from a conference.

Thanks go out to Jeff Grimm for the idea/suggestion.

1.48 (04.13.97)

Added an option that lets you delete all messages in the conference if you want to!